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E.Z Download Winrar

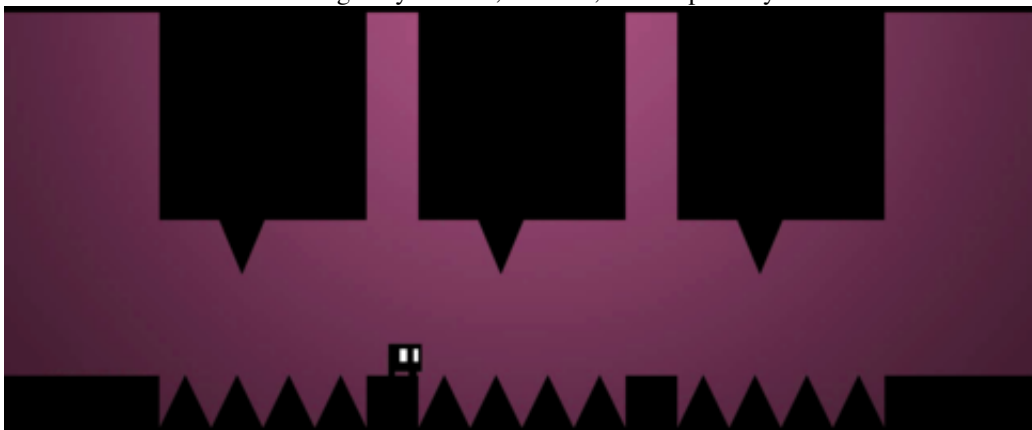


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## About This Game

E.Z is a simple hardcore platformer game the goal being get across to the other side of each of the 100 levels while each death throws you back to the previous levels.

With a semi-random level sequence, level variability and quick level swapping, E.Z is hard to get used to. It will bring a challenge to your skill, reaction, and adaptability.



- Minimalistic at its best, visually eye Pleasing

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- Simple controls
  - Challenging gameplay
  - Chiptunes by RoccoW and Rolemusic
  - IJWTHF gamemode for casual players

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Title: E.Z  
Genre: Indie  
Developer:  
Totally Normal Creature  
Publisher:  
Totally Normal Creature  
Release Date: 16 Feb, 2018

a09c17d780

English

X: -9824, Y: -18728 (-10, -11)









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Good puzzle and cute characters. the puzzle lover should buy.. Just finished watching the entire package. Anthony really knows what he is doing, and also delivers some good tips about how to approach your projects - from idea to conclusion. Very happy with the investment!. Keep in mind i've only played the Prolougue thus far, so if anything major changes in gameplay I will edit review to reflect this.

Alright let's start with the bad:

- Voice Acting is sh\*t; but honestly, I'd rather it be there than have just subtitles.
- Gameplay has been lacklustre; but not really repetitive.
- Graphics look like sh\*t; but you'll get used to it.

Ok, so let's move on the the good

- Price is amazingly cheap
- Interesting genre combinations; I mean i've seen third-person\RTS before, but never before have I seen an FPS\RTS\Tanker\Spaceship sim\RPG done quite like this
- Story seems interesting; I mean, it's pretty generic, but some elements are very creative and praiseworthy.
- humor is a nice touch; the loading screens and some story elements are nice touches
- Nostalgia is real; for some reason this reminds me of some older games of the varying genres this patches together, go figure.
- Perhaps most importantly, it can be FUN.

Honestly, if you want a nice game to spend some time playing for over a weekend, I could reccomend this game to you, It may look like the product of a MIT Game Design Major's final project, but then again, it looks as if this one could easily blow all the other Projects out of the water.. 6/10

I really love Spooky Bonus - a newer match-3 game by GreyAlien. I had hoped this game (Holiday Bonus) was as good, but sadly it is lacking a story and other elements that the other match-3 games provide (from this developer).

I can tell this is an earlier game, because the newer games are much more refined. But it is still a great time waster when I am bored, especially since I already beat the other games from this developer.

That said, I still love the game engine that was used to develop this game (and others from GreyAlien): You can continue making matches as tiles are still falling (which helps keep the flow when you are on a roll), you can either swipe or select the tiles to match, and the game mechanics are solid.

I have almost every game from this developer and will continue to support future games. I only wish I had been developing my own games when the game engine was for sale (the engine was purchased by Big Fish and is no longer available to indie developers like myself).

I would still recommend this game to folks who love match-3 games, as another addition to the librabry. But if you don't collect these games like I do, then there are better ones out there.

Keep making games GreyAlien!. All im going to say is the endings were beautiful.. a fun little return to the psychonauts world, not really sure its worthy of the 20 dollar price tag but it is dripping with all the charm of the original that cannot be denied. hopefully this side story will help fund the long awaited sequel that many fans have been waiting for.. Absolutly crazy.. I'm gonna start off by saying this:

This game is not for everyone and should only be played using a USB controller of some kind to avoid throwing your monitor out your window.

TorqueL plays like the 2D portal you always wanted, but more spamming all four directions at once to throw yourself around in the chamber to get to the next chamber. By chamber 10, you find your long lost daughter, so she can walk around in a big cube with you too. This is exactly how accurate the storyline gets by playing the first ten miuntes of it, then again thats all you need to see to figure out if this game is right for you. If it's on sale for like \$3.00, buy it, open up a six pack or light up a doobie and laugh your\u2665\u2665\u2665\u2665\u2665off as you try to get through some of the more advanced chambers that require more strategic button mashing. Overall, the game keeps you entertained if you're under the age of 7, enjoy no storyline, and you

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enjoy the same gravity and lava combination in every chamber. The reason why I'm recommending this game is because it wouldn't be a bad buy for the price of a candy bar because there's simply not much else to the game other than what you experience about fifteen minutes into it.



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This game feels like a first attempt at making a game by someone who has no experience making a game before. It's slow, difficult to play, and it's riddled with bugs. The dialogue comes off as being juvenile in nature, so it's difficult to get into from that perspective as well. I wasn't able to play the game past the first hour or so; I found a bug that kept giving me reputation and once I hit 30k or so I somehow ended up walking around in space outside my ship with nowhere to go. At that point, I called it quits and requested a refund.

A few examples of what I'm talking about:

<http://i.imgur.com/wbpgZWx.png>

<http://i.imgur.com/55tdVzf.png>

[There are plenty of other games made with RPG Maker out there that are worth checking out, if that's your fancy, and I don't even know why anyone is calling this game a roguelike.](#)

[Don't get me wrong, I think it's great that people are excited about making games and such, but this really should have been a private and free release on the dev's website as a hobby and not something commercially sold through Steam. And for ten bucks? You're out of your mind.. A fun game with your stats affecting not only the choices available to you, but also the outcomes of your choices \(for example, an exchange between two characters might change depending on if your character is brash or more calculative\).](#)

[It's not a game, it's a CYOA style book, however, it does sport stats that you have to manage and take into consideration as you play. So if you don't like novels to begin with, obviously your time would be better spent elsewhere.](#)

[Definitely need to read the first instalment before this one. Thankfully, it's available here on steam!](#)

<http://store.steampowered.com/app/524540/>. Save your money, my dudes.

[\\*Edit\\* This being a solo project, damn good job from the dev.. As a single player FPS, it's okay. The most fun I had with this game, was playing with friends. Every game is better with friends. The bot's are not bad as well. If you got a couple friends and like arena shooters, you will have fun with this game.. The AI needs some work. As an example, I played a game where I scored a large number of coins in the first round, and instead of spreading across the map to maximize their points, all three AI players decided to pick the same corner of the map and decided that it was a better idea to attack me.](#)

[On the same note, I played a different game where I was definitely not in the lead for points scored, and another AI player started picking me off, while completely ignoring the other AI player that was scoring more.](#)

[There are a number of expansions that have been released for the boardgame version of this game, however these have not been implemented into the digital version. \(necromancer island, 6 player variant, sky island, royal bonus, realms, river world\). It certainly seems that development has stopped for this port.. incidentally, Asmodee acquired Days of wonder 1 year after this game's release. Nothing has been done since.](#)

[Until some updates are done to this game, I will not recommend it.](#)

[As a side-note . The steam link stream doesn't display in-game text, which is a pain when you're trying to figure out which race/ability to pick.. My favorite mmo to date. Has kept my interest for years now and there is still content to complete. Every expanding dlc and expansions. Community is active. The biggest challenge is the long waits for dungeons as there are never enough tanks to go around for parties.](#)

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